

Person Specification

This form lists the essential and desirable requirements needed in order to do the job.

Applicants will be shortlisted solely on the extent to which they meet these requirements.

Job title: Assistant Professor in Mathematics

Requirements	E/D
1. Research	
Expertise and research interests in in a subject area related to the Mathematics of Game Theory	E
A completed PhD, or close to obtaining a PhD, in a mathematical subject by the post start date	E
A track record or trajectory of internationally excellent publications	E
Proven ability, as evidenced by existing publications, or potential to publish in top journals	E
A clear, well developed and viable strategy for future outstanding research that has the potential to result in world-leading publications	E
Ability to establish an international reputation in research	E
Ability to attract external funding	D
Ability to undertake research that has impact and ability to engage in knowledge exchange	D
Willingness to engage in collaborative research with other members of the Department, and with related research centres and disciplines.	D



2. Teaching	
Ability to teach mathematics at undergraduate and postgraduate level	E
Experience in teaching mathematics	D
A commitment to high quality teaching and fostering a positive learning environment for students, including pastoral care	E
3. Other	
A commitment to work as part of a team in assisting the smooth running of the Department and its teaching programmes	E
Excellent written and oral communication skills, including an ability to place one's specialist work within a broader social science context	E
Evidence of innovation or creativity in research or teaching	D

- E Essential: Requirements without which the job could not be done.
- D Desirable: Requirements that would enable the candidate to perform the job well.